

	L #	Hits	Search Text	DBs
1	L1	6502	430/22,30,394,321,318.ccls.	US-PGPUB; USPAT
2	L2	34215	(boundary or stitch\$6).ti,ab.	US-PGPUB; USPAT
3	L5	110	1 and 2	US-PGPUB; USPAT
4	L6	50889	(mask or photomask or reticle).ti,ab.	US-PGPUB; USPAT
5	L7	61	5 and 6	US-PGPUB; USPAT
6	L8	348749	(shot or expos\$6 or region).ti,ab.	US-PGPUB; USPAT
7	L9	79	5 and 8	US-PGPUB; USPAT
8	L10	32	9 not 7	US-PGPUB; USPAT
9	L11	354827	(divid\$6 or border\$6 or adjacent).ti,ab.	US-PGPUB; USPAT
10	L12	476	1 and 11	US-PGPUB; USPAT
11	L13	331	8 and 12	US-PGPUB; USPAT
12	L14	222	6 and 13	US-PGPUB; USPAT
13	L15	42633	(liquid adj crystal or lcd).ti,ab.	US-PGPUB; USPAT
14	L16	5	14 and 15	US-PGPUB; USPAT
15	L17	1556	430/394.ccls.	US-PGPUB; USPAT

	L #	Hits	Search Text	DBs
16	L18	23	15 and 17	US- PGPUB; USPAT
17	L19	46435	(6 or 8) and (2 or 11)	US- PGPUB; USPAT
18	L20	1097	15 and 19	US- PGPUB; USPAT
19	L23	3206317	(align\$6 or measur\$6 or correct\$6)	US- PGPUB; USPAT
20	L26	138489	(width or wide) near3 (wire or wiring or line or electrode)	US- PGPUB; USPAT
21	L27	12185	23 with 26	US- PGPUB; USPAT
22	L28	43	20 and 27	US- PGPUB; USPAT
23	L29	5591	2 and 8	US- PGPUB; USPAT
24	L30	57	27 and 29	US- PGPUB; USPAT
25	L31	44	30 not 28	US- PGPUB; USPAT
26	L32	459	2 and 15	US- PGPUB; USPAT
27	L33	196	(6 or 8) and 32	US- PGPUB; USPAT
28	L34	566115	(wire or wiring or line or electrode).ti,ab.	US- PGPUB; USPAT
29	L35	128	33 and 34	US- PGPUB; USPAT
30	L36	13	33 and 27	US- PGPUB; USPAT

	L #	Hits	Search Text	DBs
31	L37	18	takizawa-hideaki.in.	US- PGPUB; USPAT
32	L38	2983	430/22,30.ccls.	US- PGPUB; USPAT
33	L39	30	15 and 38	US- PGPUB; USPAT
34	L40	24607	(boundary or stitch\$6).clm.	US- PGPUB
35	L41	33996	(mask or photomaks or reticle).clm.	US- PGPUB
36	L43	238058	(shot or expos\$6 or region).clm.	US- PGPUB
37	L44	252367	(divid\$6 or border\$6 or adjacent).clm.	US- PGPUB
38	L46	421	40 and 41 and 43 and 44	US- PGPUB
39	L47	128402	edge.clm.	US- PGPUB
40	L48	125	46 and 47	US- PGPUB
41	L49	22675	(resist or photoresist).clm.	US- PGPUB
42	L50	42	48 and 49	US- PGPUB